Joining Instructions //

Level 3 Diploma in Games Design Course

Stroud School of Art, SGS College.

Thank you for accepting your place on the Level 3 Diploma in Games Design study programme at Stroud Campus. Please find below the details of your joining instruction information, including your enrolment time and date, and information about materials, funding and summer projects.

Enrolment Day //

You are invited to an enrolment slot on Wednesday 28th August from between 09:30 and 12:30. Please bring any exam certificates and any personal details you will need to enrol, including details of emergency contacts. When you arrive at reception for enrolment, you will be directed to the appropriate room and our fantastic team will meet you and guide you through the process. Any information shared on that day will be shared to all new students via email too, so don't worry if you miss anything.

Timetable //

You will be in for Level 3 Games Design on Tuesdays, Wednesdays and Thursdays and will officially start on Tuesday 03rd September. If you are studying any English or Maths as part of your study programme, you will be in on other days too. We will confirm the times for your whole timetable with you at enrolment.

Summer Project //

We'll give you a summer project for you to work towards before we start in September which we'll email out. You'll bring the project with you to your first official teaching day, not the enrolment day.

Materials and Finance //

You will not need anything more than a pencil case and we would also advise a USB. The software we use is largely free and accessible.

For information about bursary entitlement please contact www.sgscol.ac.uk/MMS. For information regarding fees and funding for our students 19+ students please use this link: www.sgscol.ac.uk/19-plus-funding-options.

We are really looking forward to welcoming you in September. Have a great, creative and restful summer.

Kind Regards

Tom Henderson

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Learning Area Manager – Stroud School of Art

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